

PE:

Stoolball, Ultimate Frisbee, Dance

ART:

Exploring cityscapes with the artists Stephen Wiltshire cityscapes and Angela Wakefield. Looking at architects and set design to create a 3D sculpture.

ENGLISH:

Our key text this term is 'Holes' By Louis Sachar. We will be creating various pieces of writing such as news reports, narratives and non-chronological posters.

RHSE:

Healthy bodies and healthy minds.
Coping with change.

MATHS:

Revising and consolidating our knowledge of number. Using skills to solve problems involving measure, fractions, percentages and quantities. Applying these to real-life contexts such as designing and building for our leavers production and model making in DT.

FRENCH:

Revising and consolidating all topics this year. These include, numbers, classroom instructions, food and giving directions.

Year 6

Summer Term

HISTORY:

Historical Enquiry: What do we mean by crime and punishment and what have been some of its main features over time?

SCIENCE:

Animals including humans

The children will learn to identify and name the main parts of the human circulatory system, and describe the functions of the heart, blood vessels and blood.

They will learn to recognise the impact of diet, exercise, drugs and lifestyle on the way their bodies function

describe the ways in which nutrients and water are transported within animals, including humans.

RE:

Buddhism - exploring the beliefs, practises and celebrations by exploring the Four Noble Truths or the Eightfold Path through discussion, drama and art.

Christianity. The children will continue to explore the Bible themes of freedom and salvation through the Old Testament stories such as Moses and the Exodus. Children will consider how Christians apply this ideas to living today.

COMPUTING:

Big Data 2 - exploring data usage and smart schools.

Skills Showcase: Inventing a product. The children will use a software program to design their products and will create their own websites and video adverts to promote their inventions.

MUSIC:

Play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression.

DT:

The children will be designing and developing a steady hand game using a series circuit, including housing and backboard.

Crime & Punishment