YR Joining

Experiences in the Workshop Area will feed into <u>all</u> areas of the curriculum, including Characteristics of Effective Teaching and Learning and be relevant for all levels of skill. Observations may go across Prime Areas and Specific Areas.

ELG Fine Motor Skills

Use a range of small tools, including scissors, paint brushes and cutlery

ELG Creating with Materials

Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.

Share their creations, explaining the processes they have used.

Development Matters



3 and 4 year olds—Use one handed tools and equipment, show a preference for a dominant hand.

Explore materials freely, to develop their ideas about how to use them and what to make.

Develop their own ideas then decide which materials to use to express them.

Join different materials and explore different textures

Children in Reception

Develop their small motor skills so they can use a range of tools competently, safely and confidently

Create collaboratively, sharing ideas, resources and skills.



Resources To Be Included in Continuous Provision To Challenge All Abilities

Workshop Area

- The most basic level—a glue stick is easiest followed by using PVA on a finger, brush, cotton bud or spreader. Useful when starting to join larger flat surfaces.
- Paste flour and water
- In order to increase the level of challenge use masking tape and then other tapes
- Wool, string, pipe-cleaners
- Elastic bands
- Folding card or paper
- Paper clips—large ones are easier
- A stapler
- Pegs and bulldog clips are good outside for joining/attaching fabrics
- For even more challenge introduce hole punches (double and single) and treasury tags
- Split pins (you could keep a biro and blu-tac/rubber in a jar or pot for this purpose)
- Sewing

A glue gun and woodwork tools could also be added





The children will need access to a range of clearly labelled resources to develop their physical and creative skills, building on those provided in our Nursery including:

- A selection of scissors to support all children
- Boxes/tubes/card/paper/pots etc
- A range of mark making equipment within the workshop area, including pens, pencils, felt tips
- Collage equipment
- A space to display named complete models and works in progress





Intended Experiences

- Make decisions about the resources they need
- Planning and communicating their ideas
- Co-operating with others and sharing resources
- Developing hand-eye co-ordination and dexterity
- Handling equipment safely
- Selecting, holding, manipulating, marking and cutting using fine motor skills with increasing accuracy
- Develop and represent ideas
- Build 2D and 3D models
- Adapt and modify using trial and error
- Reflect on the outcome of their ideas
- Draw and label designs
- Explore the properties of materials and choose those most suitable for their needs
- Use mathematical and descriptive language to describe their designs and models



The Role of Adults

Play alongside

- Introduce children to tools and techniques
- Provide help when needed
- Observe and take note of their particular interests
- Respond to requests and ideas
- Consider additional stimulus and add when appropriate

Role Model and Teach

- Teach and model how to use equipment safely
- Teach and model how to use tools and techniques
- Model thinking aloud and commenting

Use Appropriate Language

- Mathematical language linked to shape, size or position
- Descriptive language linked to design, processes and resources

Raise Questions and Add Challenge





